



World Championships 2010

Team Freestyle Single Rope - PRESENTATION Judge: A

Judge Number:

Team Number:

Team:

Country:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

Major Misses

0 1 2 3 4 5 6

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

QUALITY OF PERFORMANCE	POINTS
	0
Many skills performed with bad form	1
	2
	3
Several skills performed with bad form	4
	5
	6
Some skills performed with bad form	7
	8
	9
All skills performed with good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
	7
Much movement	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	<input type="checkbox"/>

INTERESTING AND SPECIAL MOVES	POINTS
No interesting or special moves	0
	1
Occasional interesting or special moves	2
	3
Many interesting or special moves	4
Interesting or special moves virtually all of the time	5
Add 0.5 points to the score above	<input type="checkbox"/>

SPECTACULAR MOVES	POINTS
No spectacular moves	0
	1
Occasional spectacular moves	2
	3
Many spectacular moves	4
spectacular moves virtually all of the time	5
Add 0.5 points to the score above	<input type="checkbox"/>

EXECUTION	POINTS
	0
Jumper has considerable difficulty performing	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort	7
	8
	9
It all looks very easy	10
Add 0.5 points to the score above	<input type="checkbox"/>

BORING OR ENTERTAINING	POINTS
Totally boring	0
	1
	2
	3
Sometimes entertaining	4
	5
	6
Quite exciting	7
	8
	9
Exceedingly exciting	10
Add 0.5 points to the score above	<input type="checkbox"/>

Total Score: _____ + _____ + _____ + _____ + _____ + _____ + _____ + _____ = _____ / 70

Please circle the number of points awarded for each criteria



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Team Freestyle Single Rope - VARIATION 1

Judge: **B**

Judge Number:

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Amount of Crosses / Wraps

x 0.15 =

For every cross which is not a basic criss-cross	0.5 points	(max 20)	(max 3.0)
For every wrap	1 point	0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones

Amount of Power / Gymnastics

x 0.15 =

For every Power Skill	1 point.	(max 20)	(max 3.0)
For every Gymnastic Skill	1 point	0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones

Amount of Pair Interaction

x 0.15 =

For every Pair Interaction	2 Points	(max 20)	(max 3.0)
		0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones

Variation of Crosses / Wraps

x 0.15 =

3 Crosses or 3 Crosses in Multiples which are completed after a set of skills which are not crosses	2 Points	(max 20)	(max 3.0)
3 Crosses after 3 Multiples with a Cross.	2 Points	0 1 2	Tens
3 Crosses in Multiples after 3 Crosses	2 Points	0 1 2 3 4 5 6 7 8 9	Ones
Every Wrap, that is completed after a set of 3 skills which are not Wraps.	1 Point		

Variation of Power / Gymnastics

x 0.15 =

For every Gymnastic skill done after at least 3 other skills other than Gymnastics.	1 Point	(max 20)	(max 3.0)
For every Power skill done after at least 3 other skills other than power skills.	1 Point	0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones

Variation of Pair Interaction

x 0.15 =

For each Pair Interaction jump or action done after at least 3 other skills besides Pair Interaction	4 Points	(max 20)	(max 3.0)
		0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones



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Team Freestyle Single Rope - VARIATION 2

Judge: **C**

Judge Number:

Team Number:

Team:

Country:

Use this space for notes

Amount of Multiples		x 0.15 =	
For every Multiple	0,5 Points	(max 20)	(max 3.0)
		0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones

Amount of Releases / Speed / Direction		x 0.15 =	
For every Release:	1 Point	(max 20)	(max 3.0)
For every speed change	1 Point	0 1 2	Tens
For every rope direction change with at least 3 skills in new direction	1 Point	0 1 2 3 4 5 6 7 8 9	Ones

Variation of Multiples		x 0.15 =	
Each time a skipper completes at least 3 multiples after at least 3 other skills other than multiples (e.g. wraps, gymnastics, normal crosses)	1 Point	(max 20)	(max 3.0)
		0 1 2	Tens
		0 1 2 3 4 5 6 7 8 9	Ones

Variation of Releases/Speed/Direction		x 0.15 =	
For every Release done after at least 3 other skills other than Releases	1 Point	(max 20)	(max 3.0)
For every speed change done after at least 3 other skills other than speed changes	1 Point	0 1 2	Tens
For every rope direction change done after at least 3 skills other than rope direction changes and followed by at least 3 skills in a new direction	1 Point	0 1 2 3 4 5 6 7 8 9	Ones



World Championships 2010

Team Freestyle Single Rope - DIFFICULTY

Judge: **D**

Judge Number:

Team Number:

Team:

Country:

Use this space for notes

Number of successful **Level 2** skills:

0	1	2	3	4	5	6	7	8	9	Tens
0	1	2	3	4	5	6	7	8	9	Ones

Number of successful **Level 3** skills:

0	1	2	3	4	5	6	7	8	9	Tens
0	1	2	3	4	5	6	7	8	9	Ones

Number of successful **Level 4** skills:

0	1	2	3	4	5	6	7	8	9	Tens
0	1	2	3	4	5	6	7	8	9	Ones

Number of successful **Level 5** skills:

0	1	2	3	4	5	6	7	8	9	Tens
0	1	2	3	4	5	6	7	8	9	Ones



World Championships 2010

Team Freestyle Single Rope - **HEAD JUDGE**

Judge: **HJ**

Judge Number:

Team Number:

Team:

Country:

<p>Use this space for notes</p>	<p>Minor Misses</p> <input style="width: 100%; height: 40px;" type="text"/> <p>0 1 2 3 4 5 6</p>
	<p>Major Misses</p> <input style="width: 100%; height: 40px;" type="text"/> <p>0 1 2 3 4 5 6</p>
	<p>Space Violation</p> <input style="width: 100%; height: 40px;" type="text"/> <p>0 1 2 3 4 5 6</p>
	<p><input type="checkbox"/> Time Violation</p>
<p>NO DENSITY DEDUCTION</p>	<p>- POINTS</p>
<p>No Points are deducted if jumper did not do 3 basic jumps or double bounces or regular side swings in a row, except after a minor or major miss.</p> <p>2 Points deducted for each time 3 basic jumps or basic double bounces in a row are jumped.</p> <p>4 Points deducted for each time 4 basic jumps or basic double bounces in a row are jumped.</p> <p>Maximum deduction: 10 Points</p>	<input style="width: 100%; height: 40px;" type="text"/>
	<p>2 4 6 8 10</p>