



Team Competition according to the Simplified Rules

Pair Freestyle Single Rope - PRESENTATION

Judge: **A**

Judge Number:

Team Number:

Team:

Country:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

Major Misses

0 1 2 3 4 5 6

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

QUALITY OF PERFORMANCE	POINTS
	0
Many skills performed with bad form	1
	2
	3
Several skills performed with bad form	4
	5
	6
Some skills performed with bad form	7
	8
	9
All skills performed with good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
Occasional movement	2
	3
Much movement	4
Movement virtually all the time	5
Add 0.5 points to the score above	<input type="checkbox"/>

INTERESTING AND SPECIAL MOVES	POINTS
No interesting or special moves	0
	1
Occasional interesting or special moves	2
	3
Many interesting or special moves	4
Interesting or special moves virtually all of the time	5
Add 0.5 points to the score above	<input type="checkbox"/>

USE OF FIELD SPACE	POINTS
Did not move	0
	1
Moved, but did not enter each quadrant	2
	3
Moved, entered all 4 quadrants and touched 2 crosses	4
Moved, entered all 4 quadrants and touched all 4 crosses	5
Add 0.5 points to the score above	<input type="checkbox"/>

SPECTACULAR MOVES	POINTS
No spectacular moves	0
	1
Occasional spectacular moves	2
	3
Many spectacular moves	4
spectacular moves virtually all of the time	5
Add 0.5 points to the score above	<input type="checkbox"/>

EXECUTION	POINTS
	0
Jumper has considerable difficulty performing	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort	7
	8
	9
It all looks very easy	10
Add 0.5 points to the score above	<input type="checkbox"/>

BORING OR ENTERTAINING	POINTS
Totally boring	0
	1
	2
	3
Sometimes entertaining	4
	5
	6
Quite exciting	7
	8
	9
Exceedingly exciting	10
Add 0.5 points to the score above	<input type="checkbox"/>

Total Score: _____ + _____ + _____ + _____ + _____ + _____ + _____ + _____ + _____ = _____ / 70

Please circle the number of points awarded for each criteria



Team Competition according to the Simplified Rules

Pair Freestyle Single Rope - DIFFICULTY

Judge: **D**

Judge Number:

Team Number:

Team:

Country:

Use this space for notes

Number of successful **Level 1** skills:

Number of successful **Level 2** skills:

Number of successful **Level 3** skills:

Number of successful **Level 4** skills:

Level rating for the Blocks of Skills

Level 1: All Footwork

Level 2: All Crosses except for TS AS CL Backwards, when they are level 3

All Releases

All Power Skills

All Gymnastics

Easy Multiples

Level 3: Difficult Doubles or Easy Triples

Level 4: Difficult Triples and very Difficult Crosses

As a guideline for downgrading the Level Table:

The best freestyle from the year before should have a Final Level Score of about 90 raw points.

Score / Skill level	Minimum Requirements			
	Level 1	Level 2	Level 3	Level 4
10	8	4		
20	8	8		
30	8	12		
40	8	16		
50		16	3	
60		16	6	
70		16	9	
80		16	12	
90		16	12	2
100		16	12	4

Final Score: _____

(max 100)

0 1

Hundreds

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Conversion between levels:

1 x Level 4 Skill = 1.5 x Level 3 Skill

1 x Level 3 Skill = 1.5 x Level 2 Skill

1 x Level 2 Skill = 1.5 x Level 1 Skill

